

Chicago Shootout Rules

Race Seeding:

All Brackets will be seeded on their reaction time in **THE** first qualifying session. If you run quicker than your respective cut off you will be placed at the bottom of the field regardless of your reaction time also if you do not front for the first qualifying session you will be placed at the rear of the field.

Lane choice is determined by the fastest dial-in, in that pairing.

In the case of more than one bye run, due to breakage or no show, Palmyra officials have the right and will pair up regardless of seeding sheets.

Nominating Dial-in:

- Racers will nominate a dial-in by displaying it clearly on their vehicle.
- Racers **must** nominate a time within the limits of a bracket, a racer may not dial-in faster than the minimum or slower than the maximum cut off for that bracket.

Acceptance of Dial-in:

- To commence a run, when called, move into the box before the burnout pad and wait for the dial-in boards to update with your dial-in.
- If your dial-in is correct wait for the signal to commence your burnout, if incorrect notify the track staff immediately to have it changed.
- Once you have commenced your burnout you have accepted your dial-in and it will not be changed.

Staging:

- All competitors must stage in a forward motion. Once one competitor has fully staged, and then the opponent has 20 seconds to be fully staged to commence the race.
- Any competitor who stages in an un-sportsman like manner without giving their opponent reasonable time to stage will be ordered back out of stage by the starter.
- Racers should please talk to their opponent to find out their burnout procedure to ensure both have adequate time to prepare their cars for your run.

Racing:

- All racing will follow ANDRA rules and regulations for Group Three dial-your-own-racing.
- The First Worst ruling applies in all cases with red lights, break-outs and centreline or sideline infringements. Being Chicago Shootout Format all racers will complete in all three rounds of racing regardless of winning or losing the previous race.

Finals:

At the completion of round three, a count back will be made to establish the finalists. The criteria will be as follows:

- A. Two racers with three round wins each - automatic entry into the final regardless of red lights or breakouts.
- B. More than two races with three wins each - The count back is then based on closest elapsed time to nominated dial-in (no quicker than their dial-in) in any round of racing won. Reaction times play no part in the count back. The two racers who are closest to their respective dial-ins are then eligible for the final. If by chance the count back is a dead heat, it will then be based on the next closest to dial in any round win.

**Any dispute or questions regarding rule interpretations, please take them up with the meeting director.
The meeting director's decision is final.**